

Name:

Changes!

In *The Giver*, the children in the community go through different changes at different ages. Below, write down what happens at each age. Most of this information is found in chapters 6-10, but information may be found elsewhere.

One: Assigned name and family unit

Two: No changes

Three: start sharing dreams w/family

Four, Five, Six: Get jacket w/back buttons - fosters inter-dependence

Seven: Get jacket w/front buttons - fosters independence

Eight: - Get pockets in jacket - Shows you are mature enough to keep belongings - Lose comfort object

Nine: - Get first bike - girls lose hair ribbons

Ten: - Get haircuts - girls lose braids

Eleven: - Girls - new undergarments
- Boys - bigger pants - calculator pocket

Twelve: - Assigned job, start training
- Get assignment badges
- License plate on bike changes to "citizen in training"